

Natalie Reber

Contact

(952) 288-6305
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nataliereber.com

Skills

Typography
Branding & Identity
UX/UI Design
Digital Illustration
Photography
Videography

Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Adobe AfterEffects
Adobe Lightroom
Adobe Premiere
Adobe XD
Figma

Education

University of Wisconsin-Stout **Graduated May 2023**
Menomonie, WI
Bachelor of Fine Arts in Graphic Design and Interactive Media
Concentration in Communications
Honors Program

Experience

Graphic Designer **May 2023 - Present**
Callan Publishing, Minneapolis, MN
Designing advertisements, covers, and layouts for magazines of various organizations in the public safety industry. Working directly with emergency services and first responders.

Unspooled Film Festival Graphic Design Intern **January 2023 - May 2023**
University of Wisconsin-Stout, Menomonie, WI
Developed designs to promote and showcase the Unspooled Film & Animation Festival: a community screening featuring professional filmmaker and student films.

Honors College Graphic Designer **September 2021 - May 2023**
University of Wisconsin-Stout, Menomonie, WI
Created materials such as logos, posters, packaging, and website and social media graphics for over 550 Honors students, UW-Stout faculty, and alumni

Graphic Design Intern **January 2018 - May 2018**
Canterbury Park, Shakopee, MN
Designed promotional materials for events at Canterbury Park with flyers, signage, social media, and website graphics.

Organizations

American Institute of Graphic Arts **September 2019 - May 2023**
University of Wisconsin-Stout Chapter
Developed graphic design skills outside of class with other students, lead student projects, visited design firms, and invited speakers in the industry to weekly meetings.